

Fifth Wall VFX

Junior 3D Artist / Asset Prep

Circa 25k per annum

Fifth Wall are looking for a talented Junior 3D Artist to strengthen our growing St Albans based creative team.

Working primarily within Maya, Redshift, Substance Painter and Z-Brush, you will be an enthusiastic and talented 3D artist, comfortable with all aspects of CG from modelling, to animation, to lighting & rendering. You are ready and willing to learn, plus able to take direction and advice.

You will be challenged daily with new projects briefs. You will have the passion to create and the drive to go the extra mile.

Fifth Wall VFX is a small creative studio, it is important that you have the ability and desire to work independently as well as part of a team.

Main Tasks

- Modelling - prep assets for projects, such as converting models for use, as well as building and designing assets from scratch
- UV and texturing
- Lighting and rendering

Skills & Requirements

- Min 1 year experience in a studio environment
- Must have a solid knowledge of Maya
- Knowledge of an industry standard render, such as Redshift, Vray or Arnold
- Experience in Substance Painter, Z-Brush, After Effects, Photoshop
- Houdini experience desirable
- Ability to work to deadlines and creative briefs
- Understanding of a CG pipeline & workflow, working to studio guidelines
- Strong communication skills

Our studio is based in St Albans, just 23 minutes from Central London on the Thameslink. We welcome applicants who are easily able to join our locally based team on site.

Please send a covering letter, CV plus showreel/examples of work to recruitment@fifthwallvfx.com

Offer is open until Thursday 30th September 2021. You must be eligible to work in the UK. No agencies.





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Thank you

We look forward to working with you

